

# Excel Basics

This function is one of Action Operation. You can find the movie in ARGOS RPA+ video tutorial.

Need help?

**Technical** contact to [tech@argos-lab.com](mailto:tech@argos-lab.com)

## Important Notifications

- **EXCEL BASIC can only handle 1 row or 1 column per operation.**  
\*) for requirements to handle m x n range data at once use **EXCEL ADVANCED** in the Plugin toolbox.
- EXCEL BASIC supports both read and write.
- No need to have the Excel sheet in existence when using write.
- EXCEL BASIC Support .xlsx extension.

May you search all operations,

- **Verifications**
- **System Calls**
- **Interactives**
- **Plugins**

## Parameter Settings.

The screenshot shows the configuration window for the 'Excel Basics' action. The interface includes a sidebar with a list of operations: 'Excel Basics' (Operation 1) and 'Delay' (Operation 2). The main configuration area is divided into sections: 'Action' (set to 'Excel Basics'), 'Operation name' (Operation 1), 'Delay' (0.5 Sec), 'Properties' (Read / Write: Write), 'File name' (C:\Users\sato\Desktop\Customer Demc...), 'Sheet name' (sheet1), 'Select variable' ({{Global.second}}), 'Start cell position' (a1), and 'Data orientation' (Vertical). A yellow callout box points to the 'File name' field with the text: 'If file does not exist, WRITE creates .xlsx automatically.' Another callout points to the 'Sheet name' field: 'Must specify sheet name - if writing to no existing file, specify "sheet1"'. A third callout points to the 'Start cell position' field: 'You can handle either one row or one column at once.' A fourth callout points to the 'Data orientation' section: 'Then, you can add more rows or columns here.' A fifth callout points to the 'Action' dropdown: 'Look up with this button.'

## All Actions

- Clear Cache
- Click and Focus
- Delay
- End of Scenario
- End of Step
- Excel Basics
- Goto
- HTML Action
- Java Script
- Locate Image
- OCR
- Open Browser
- Repeat
- Scroll
- Select Window
- Send Email
- Set Variables
- Shortcut Keys
- Text Input
- Window Object